

Spring PDTS
Name of Tournament

Tie Breaker Rules

- * ***If two teams are tied:***
Apply Head-to-Head.

- * ***If more than two teams are tied:***
Apply the point differentials to break the tie.
 - 1 Using a maximum of 13 points, total points of each team, and the team(s) with the lowest points is eliminated.

 - 2 The winner from the remaining two teams are then determined by their Head-to-Head competition.

- * ***If there is a three or four-way tie with points all even and Head-to-Head cannot come into play, then choose from the following:***
 - 1 Flip of coin with the odd person out until there are only two left and then refer back to the original Head-to-Head.

ALL COACHES MUST AGREE TO THE FLIP

 - 2 If coaches cannot agree to coin flip, then the tied teams will play a 5-minute round robin with total points counting in the round robin. The team or teams with the highest number of points wins.

ALL TEAMS WILL BE IN THE BONUS.

THE TOURNAMENT DIRECTOR WILL HANDLE THE COIN FLIP AND/OR THE ROUND ROBIN. THE ROUND ROBIN WILL BE HELD AT THE END OF TOURNAMENT WITH AN HOUR REST TIME FROM THE LAST GAMES PLAYED. THE ROUND ROBIN WILL BE PLAYED WITH NO APPEAL.